Curriculum Area Progression Summary Area of Learning: PD – Physical knowledge and skills



Stage	Summary of key skills and knowledge to be acquired
1	 Is able to close their hand firmly around an object placed in the palm. Demonstrate awareness of passive touch by body language/facial expression. Makes movements with arms and legs which gradually become more controlled. Reach out for, touch and begin to hold objects.
2	 Sit unsupported on the floor. Crawl, bottom shuffles or rolls continuously to move around Standing independently Take the first few steps independently. Standing on one foot (holding on for balance)
3	 Walk upstairs holding a hand Comes downstairs backwards on knees (crawling). Walking safely holding an object Picking up objects from the floor without falling over Attempts new and unfamiliar tasks with support or prompting
4	 Run safely on the whole foot (with control). Responds to both verbal directions to show understanding of the language used in movement and physical activities. Climb confidently and begin to pull themselves up on low level play climbing equipment. Kick a stationary ball from a stationary position. Balance in high kneeling to play for up to 2-5 minutes Demonstrate static and dynamic balances at different levels, reflecting different body shapes e.g. wide, narrow, twisted, curled
5	 Move freely and with pleasure and confidence in a range of ways, such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, and sliding. Catch a large ball (with or without a bounce) with some success Grip a bat or racket for 1 minute or more Throws a small object (e.g. ball or beanbag) to a wall, target or partner with some accuracy (3m to 5m distance) Jump and hop Walk up stairs alternating feet (with handrail) Walks downstairs (with handrail)2 feet on the same step Walk on tiptoes Pedal a tricycle
6	 Jump off an object and land appropriately. Runs around obstacles maintaining balance Show increasing control over an object in pushing, patting, throwing, catching or kicking it. Grip a bat/racket in the correct way (relevant to the activity) and swing it effectively Walk along a line Climb a static ladder Walk down stairs with alternating feet (hand rail) Scoot/balance on a scooter whilst moving

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7	 Handle a range of balls with control & confidence. Negotiate space successfully when playing racing and chasing games with other pupils, adjusting speed or changing direction to avoid obstacles Supports body weight on different body parts to perform static balances using different bases and different shapes with control e.g. Tuck sit, v sit, plank, front support, rear support or with a partner Move individual body parts with coordination and control in line with expectations of a task (i.e move arms/hands towards a ball move leg/foot to kick) occasionally achieving the intended outcome Independently swing a bat/racket hitting from a tee with some success (limited power and accuracy) Copy, repeat and explore simple skills and actions with basic control and coordination
8	 Move in a range of ways and in a range of directions with confidence and control Begin to perform some basic rolls – pencil, teddy bear & forward roll. Move a ball from one point to another under control with success Accurately copy jumping 'shapes' including, star, tuck, pike & straddle. Kicking a stationary ball with varied accuracy and power Pedal a bicycle with some control Take body weight on hands and head (attempt a headstand/handstand) Identify that effects such as heart racing, breathing quickly, feeling hot are a normal part of being active
9	 Combine travelling, leaping and turning actions with some control Throw and catch a range of balls with some success. Consistently perform jumping 'shapes' including, star, tuck, pike & straddle with confidence Safely & accurately perform a forward roll Sustain vigorous activity for 5 minutes or more Pivots and changes direction in a continuous manner (run, skip, gallop) Move individual body parts with control & fluency
10	 Perform and link a short sequence of actions with some control and coordination. Begin to dribble a ball with some control and coordination. Participate effectively in a small sided game – 1v1 or 2v2 Identify how to maintain possession (turn, pass, movement) Demonstrate running, turning, spinning and circling in different directions with control and fluency. Kick a football with reasonable accuracy over a short distance with power and consistency. Jump performing half and full twists with control Perform and link a short sequence of actions with some control and coordination.
11	 Participate in a game with some influence over the outcome Demonstrate some quality in their performance or skill Demonstrate strong problem-solving skills Estimate time and distance Make up and play a game

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	 Ride a bike with confidence (2 wheeled) Hop on one foot (sustained) with good push off and balance Using a skipping rope correctly
	Perform a sequence of basic moves demonstrating fluency and control
12	 Use the depth and width of playing area to create space with some success Pass to a teammate in open space
	 Adopt a role that plays to their strengths e.g. a winger who runs fast, first in relay,
	 Defends space by preventing a opponent's movement with some success Copy, repeat and explore more advanced skills and actions with basic control and coordination Perform and link a short sequence of actions with basic control and coordination.
	 Successfully combine a hop, step and jump in a sequence Be able to jump for distance using a combination of speed, arm and leg power
	Understand how to adjust force and speed of an object and applies this to improve accuracy and control
13	 Transitions smoothly from one skill to another e.g transitions from receiving an object (catch) to propelling an object (throw)
	 Combines sequences that use rolling actions, tumbling, weight transfer and balance actions Kick along the ground and in the air accurately to a partner or target with control and precision (isolated skill) Continues to participate in physical activity after being unsuccessful in initial attempts
	 Kick a ball with accuracy, power and consistency over a variety of distances. Catch a ball travelling at varied heights
	 Perform a sequence of moves demonstrating fluency and control Riding a bike with awareness, vision, balance & control (not on the road) Play competitive games with 7 or more teammates showing influence over the game.
14	 Recognises, respects and actively involves others in physical activities and group activities regardless of ability levels
	 Recognises how changes in rules and tactics influence an outcome Consistently copy, repeat and explore more advanced skills and actions with control and coordination Compose a short dance of an appropriate genre which demonstrates a use of levels, pathways and interpretation of the music.